GV101
Introduction to Political Science
Week 12: How Government Works

Classes, Monday 27 January 2020
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Essential Reading Overview

- Clark, Golder, and Golder give an overview of veto players (Tsebelis) the differences between majoritarian and consensus democracies (Lijphart), considering features such as type of representative, electoral system, party-system, type of government, centres of state power, number of legislative chambers, constitutional supremacy, and overarching regime type. Also consider the four types of representation (Pitkin) and how they relate to the preceding institutions.

- Lijphart is the originator of the differentiation between majoritarian and consensus democracy, but is concerned not only with that differentiation but also the implications of these approaches to democracy for representation and government effectiveness [which paper that we've read can be linked to this?].

- A contemporary example of a veto player: take a wild guess.
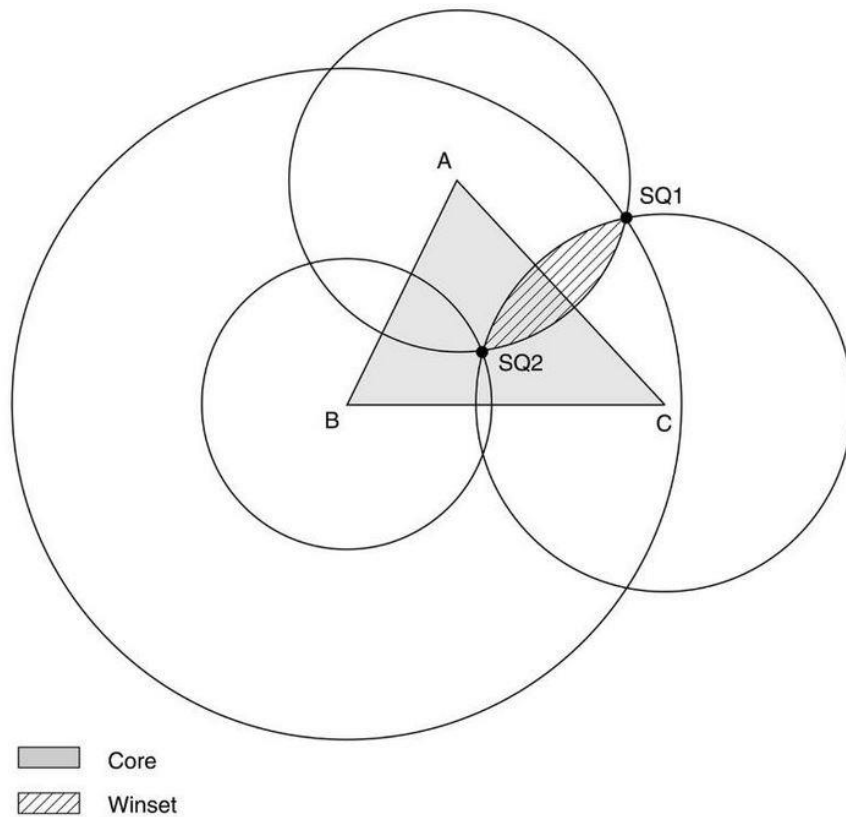
Veto Players Theory

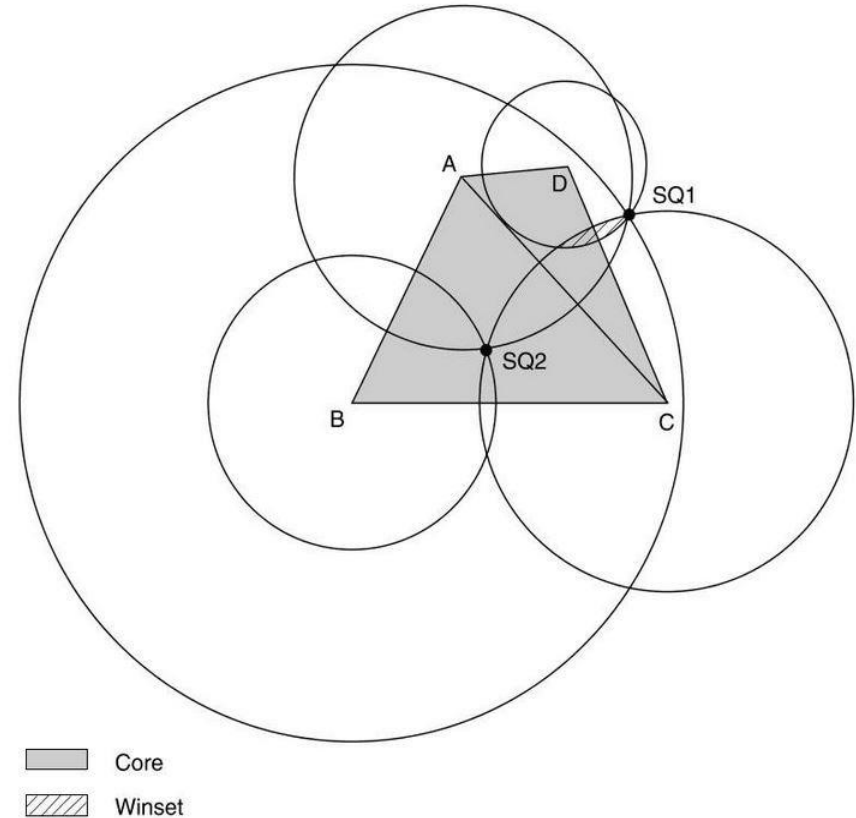Figure 1.2. Winset and core of a system with three veto players.

Figure 1.3. Winset and core of a system with four veto players.
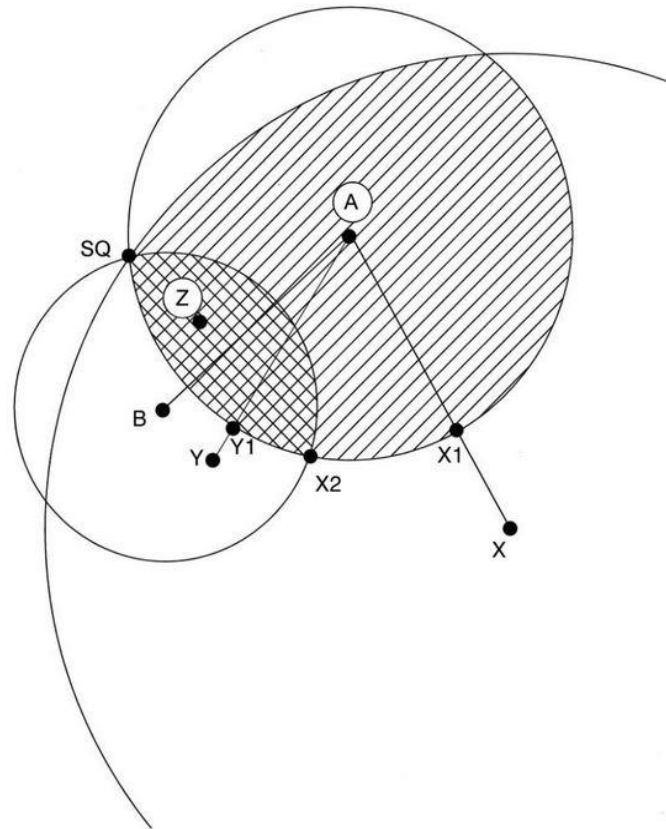
Veto Players Theory

Figure 1.9. Importance of agenda setting decreases with more veto players and increases with the central location of agenda setter.

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